Do It Tomorrow

# Meeting

Date: 15 March 2013

Location: Annexe 1-017

**Who was present?**

All three of us were present for this meeting.

**Agenda**

* Radar improvements
* Kinect
* Sleep

**Minutes**

We came back from the Games Fleadh and had a meeting during our Team Project lab. Not much happened here as we felt we needed a day off after a busy few days. Daniel managed to get the radar pointing in the correct direction as the player moves around.

We decided to get back to work the following week and continue to add more features to the game. Our lab supervisor Bryan discussed the possible use of a Kinect in our game.